



Experimental design



Experimental design or why care about all this complexity?

- Experimental design is the development of plans for experimentation that recognize in advance statistical issues
- Good experimental design recognizes sources of uncontrolled variation and plans statistics around them
 - Increases power!



Non-demonic intrusion

- Avoid random confoundment

+N +N 0 0

Plants on sandy soil grow worse dominates nitrogen effect



An experiment is ...

- Controlled – comparison
 - Avoids year-to-year intrusion
- Manipulated – factor changed by experimenter
 - Avoids covariate intrusion in observational data
- Replicated – multiple instances measured
 - Avoids chance intrusions
 - Allows quantification of possibility of chance intrusion



Basic design

- One or more factors
 - E.g. add nitrogen, add phosphorous, add water
- One or more levels
 - E.g. +0, +5kg, +10kg



The key tradeoff

- Factors vs. levels vs. replicates
- Have a fixed # of measurements
 - One field season – need to measure over two week period for consistency
 - Can do 10/day x 6 days/week x 2 weeks
 - → 120
- Could allocate to:
 - 40 levels by 30 levels in 2 factors w/ no replicates
 - One factor with two levels and 60 replicates
 - And ...
- # one missing thing from QE proposals



Correct answer

- Depends on the question
 - Usually 2-5 levels is adequate
 - Usually 1-3 factors is most that is manageable
 - Gotelli & Ellison's – rule of 10 – absent other information need more replicates
 - If seeking small effect sizes in noisy data need more replicates



Simplest case (one-way ANOVA)

- One factor (e.g. add nitrogen)
- Use control (untouched)
- Process control (touched as much as treatment)
- Treatment(s) (1-n)
- Randomize the site/treatment assignments with eye to interspersions
- Gotelli & Ellison – rule of 10 – 10 replicates per treatment
 - Get 10 replicates before adding treatment levels

Randomization

- Randomization:
 - Needs to be truly random beyond control of experimenter (coin flips, computer generation)
 - Prevents experimenter bias
 - Prevents non-demonic intrusion
 - Prevents confoundment if large enough replicates
- There are alternatives
 - Stratified/blocking – known variance to be managed
 - Interspersion better than random?

Example of randomization in field

+N	+H ₂ O	-
+H ₂ O	-	+N
+N	-	+H ₂ O

Sampling designs

- Random – choose objects to study randomly
- Stratified – choose objects to study by traits
 - Assumes know key traits
 - Good to ensure get rare objects studied
- Stratified-random
- Cluster-random or cluster-stratified
 - Related to blocking & repeated measures
- Example – elevation
 - Random – sample 0-6000 m from random # generator 6 times
 - Stratified – 3 each from 0-2000, 2-4, 4-6
 - Stratified-random
 - Many
 - Sample randomly, rejecting designs that don't have at least one in each of 0-2, 2-4, 4-6,000

Hurlbert redux

- Controls (temporal change, procedural effects)
- Randomization & blind measurement if subjective (Experimenter bias)
- Noise (replication)
- Inherent variability among units & confoundment (replication, interspersion, concomitant measurements)

Hurlbert argues

- Interspersion more important than randomization usually
- Pseudoreplication is common – multiple examples of non-independent entities
- Only pseudoreplication if use NHST statistics (no statistics OK)

Oksanen

- 20 years of history
 - Pseudoreplication like “communist” in the McCarthy era
- Agree
 - Non replicated experiments not always realistic, necessary for science
- Disagree
 - Statistics should be used even if pseudoreplication
 - Pseudoreplication pejorative

One more thing to remember

- Pseudoreplication depends heavily on the question
- Measurements of leaf size
 - Are measurements of multiple leaves from one tree pseudoreplication?
 - Studying genetic variation in the population
 - Studying phenotypic plasticity
 - Studying shade vs. light leaf patterns

To cross or not to cross

- Example: add nitrogen, phosphorous, 3 levels each
- How to organize:
 - One-at-a-time
 - Factorial
- Appears 1 at a time more efficient (3 vs. 4)
- But factorial ...
 - has replicates for individual factors built in (really 4 vs 6)
 - Allows interaction terms (effect of N increased or decreased by P?)

0	+N	+P
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	0	+N
0	0,0	0,+N
+P	+P,0	+P,+N

Designing factorial experiments

- Replicates - 10 replicates/treatment harder but include replicates!
 - No interaction term without replicates
- Balanced – same # of replicates per cell
- Full vs. partial
 - Usually an issue for 3+ factors – can't do all combinations so do a carefully chosen subset

Fractional factorial

■ 2^{3-1}

- Two levels per factor, 3 factors=8
- But do only 4 (2^2)
- Effect of $X_1 = (4+6)/2 - (1+7)/2$
- Must remain
 - Balanced (every variable at high 4 times)
 - Orthogonal
- Assumes weak or no interaction terms
 - Saves cost/effort
- Also response surface methodology
 - Measures y as a function of continuous x variables

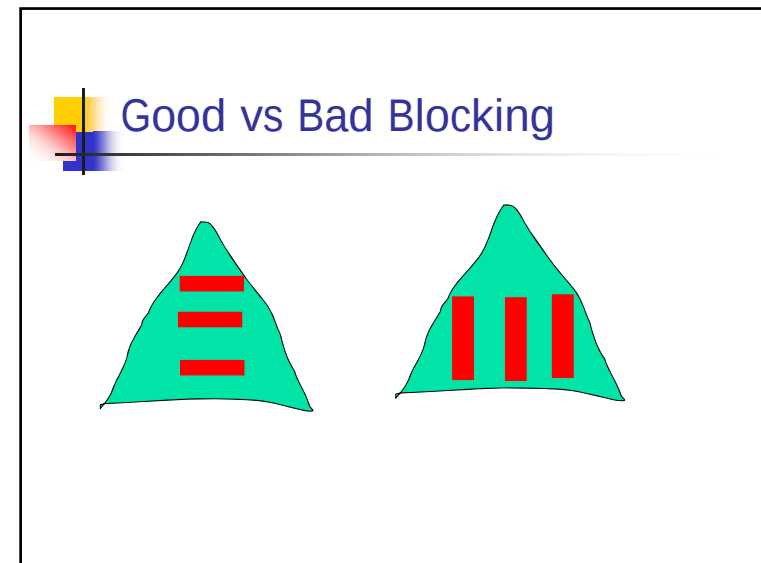
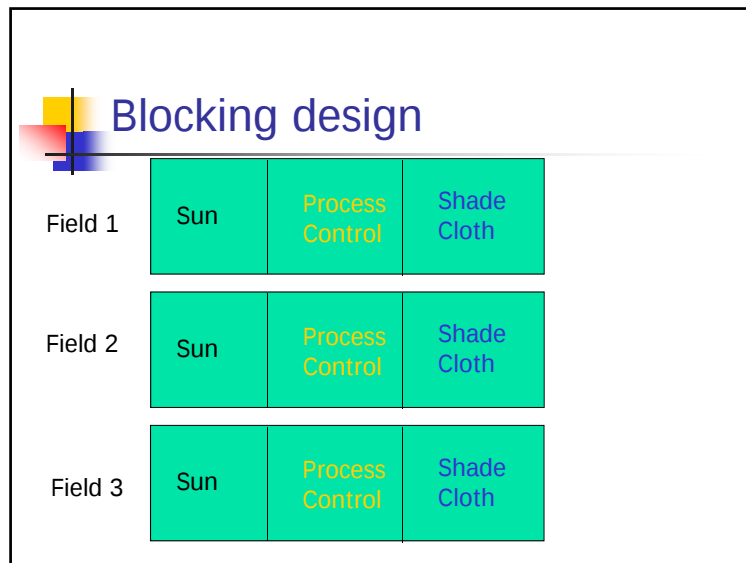
	X1	X2	X3
1	-1	-1	-1
2	+1	-1	-1
3	-1	+1	-1
4	+1	+1	-1
5	-1	-1	+1
6	+1	-1	+1
7	-1	+1	+1
8	+1	+1	+1

Blocking and repeated measures

- Recall in ANOVA
 - $F = MS\text{-between-groups} / MS\text{-within-groups}$
 - $F = \text{treatment effect} / \text{noise}$
 - Big F means reject null
- Deal with known-unknown sources of variance
 - Know variance between plots exists but don't know (and don't care) about its nature
 - Inflates ϵ which is denominator in F test
 - Reduces significance
- If you can pull "known unknown" variation into a systematic term and out of noise, you increase power

Blocking

- Lump similar (usually spatially close) plots together
- Analogous to the pairwise t-test
 - E.g. t-test where you have pairs of siblings & one gets treatment and one doesn't
- Called "within-subject" in psychology
 - Also equivalent to giving same plant two different treatments and measuring response each time
- Pulls variation into the block and out of the explained error term (ϵ)
- Treat like a two-way ANOVA
 - $y = t_i + b_j + \epsilon$ or in R: $y \sim b + t$ (block goes first)
 - Is B random or fixed?
 - Does treatment by block interaction matter?
 - Highly controversial – find arguments for all four combinations
 - But debate is sub rosa



Repeated measures (ANOVAR)

- Also called within-subject, longitudinal, panel
- Similar to blocking but the “plot” is an individual organism and the blocking factor is time
- Many scenarios:
 - Using same individuals to reduce variance (Photosynthesis~Time+CO₂Treatment)
 - Growth, recruitment or other variable changing over time (Mass~ Time+Diet+Diet:Time)
 - Before/After (Number of individuals~Stream+BeforeAfterNitrogen)

ANOVAR & Sphericity

- Sphericity (also circularity) is an extension of the assumption of homoscedasticity
- Data is spherical if the variance of the difference between different treatment levels (summed across blocks/individuals) is constant
- If only have two levels can't be a problem
- In blocking this is usually a good assumption
- In ANOVAR this is a good assumption if time is unimportant or if time intervals are equal
- Dealing with
 - Mauchley's test of sphericity (but sensitive to normality)
 - If not spherical, correct df, SS with Greenhouse-Geiser or Huynh-Feldt epsilon corrections gives correct p

	T=0	T=10	T=100
Plant A	5	6	15
Plant B	4	6	16

[(6-5)²+(6-4)²]/2 vs. [(15-6)²+(16-16)²]/2



Fractional blocking or BIB

- An extension of fractional crossed designs
- Two-way (sun/shade and 0/+N) or one factor + blocking
- Ideally want a “complete” or “full” or “orthogonal” design (same # of replicates for each pairwise combination)
- Not always possible
 - Have 3 growth chambers or using preexisting plots that are divided into 3 but want four nitrogen levels
 - Next best is a fractional design (BIB design=balanced incomplete block)
 - Same # of replicates for each treatment
 - Model same as complete block ($y = b + t$)



ANOVA – unbalanced or not fully crossed

- Unbalanced – all cells have data, but some cells more than others
 - Plague of locusts
 - Observational (non-experimental data)
- Three choices
 - Randomly throw away a site everywhere else (best if have the power)
 - Add an average site (OK and more realistic)
 - Run calculations on unbalanced data



Calculations on unbalanced data

- Everything works nicely in balanced calculations but starts to fall apart in unbalanced
- There are six ways of calculating sum-squares for ANOVA – Type I-VI
 - All the same when balanced
 - Type I takes terms in order specified
 - Good in that sum squares add up
 - Jarring to have dependent on order
 - Statisticians say this is best – have to think order out
 - Type II
 - Social scientists like this
 - Type III
 - Independent of order
 - Sum squares don't add up
 - Ecologists say this is best
 - Type IV-VI ignored
- Calculations:
 - Most packages only Type I
 - SAS can add a /SS1 or /SS3 switch
 - R: anova command does type I
 - R: Anova command (package car) does type II, III



Still worse: missing data

- If missing cells
 - E.g. no aquatic passerines
- Also if mixed (random + fixed)
- Then even type III doesn't work
 - Need to use maximum likelihood
 - Systat doesn't do this
 - SAS has proc Mixed (vs. GLM)
 - R has lme (package nlme) vs lm

Nested models

- A factor that clearly is contained within another:
 - Batches/brands of pesticide within pesticide type
 - Genus within family
 - Subplots within plots
- Really a spectrum
 - Fully crossed (balanced, orthogonal)
 - Balanced incomplete block (also orthogonal)
 - Unbalanced
 - Missing data
 - Nested

Spectrum

Orthogonal/Balanced

	ON	+N	++N
Wild	4	4	4
Bred	4	4	4

Unbalanced

	ON	+N	++N
Wild	3	4	4
Bred	4	4	4

Balanced Incomplete

(each field holds one breed
Only room for 2 nitrogen treatments,
3 fields per breed (0,+: 0,++: +,++))

	ON	+N	++N
Wild	2	2	2
Bred	2	2	2

Missing

	!Pass	Pass
Aquat	20	0
Terrest	23	102

Nested is end of spectrum

	DDT	Roundup
DDT Batch1	5	-
DDT Batch2	5	-
Roundup Batch 1	-	5
Roundup Batch 2	-	5

DDT	Batch 1	5
	Batch 2	5
Roundup	Batch 1	5
	Batch 2	5

Terms for design

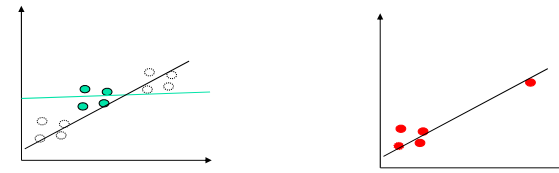
- Scale 1
 - Balanced
 - Unbalanced
 - Missing
 - Nested (special structure missing)
- Scale 2
 - Complete (all treatment combos in each block)
 - Incomplete/fractional/partial

Split plot design

- Two treatments + blocking + nesting
- Lump all levels of factor 1 within a block (site)
- Randomly assign sites to levels of factor 2
- Example (Gotelli)
 - Substrate: Cement/Slate/Granite
 - Predation: Control/PredInCage/PredExcludeCage
- Each site can have only one of Predation but can have all three substrates
- $Y \sim P + B/S$

ED for Regression

- Make sure get full range of independent variable (as large a range as possible)
- Make sure sample uniformly over range



BACI ED

- Before-after, control-impact
- Used when cost of manipulation prohibitively large to replicate in space
- EG effect of acidification of lake on rotifer populations
 - May only be able to acidify one lake
 - Can pick another as a "control"
 - No replication, no variance, no error, no GLM?
- "Replicate" in time instead
 - Before perturbation is control
 - After is treatment
 - Replication comes from many observations over time
 - Form of ANOVA
 - Best analyzed as time series data
- Pulse vs. press distinction
 - Pulse acidify and allow to return to normal
 - Press acidify and keep at near constant acidification

Summary Experimental Design

- Fixed vs. random
 - Need to know definition
 - Impacts on calculation (lme, proc mixed)
- Fully crossed & balanced / BIB / unbalanced / nested
 - Type III, calculations
- Experimental design
 - Blocking & ANOVA assign "unknown" variance to a factor and increase power
 - Simultaneously deals with nonindependence
 - Blocking usually treated as a random factor
- ANCOVA & regression ED
 - Explore the full range of independent variable evenly
 - ANOVA-regression design tradeoff
- BACI ED, analysis methods to be covered later